

# PULP alley

## THE CITY OF SERPENTS GAMING CARDS AND COUNTERS

The counters and cards on this page are provided to use with the Serpent's Eye scenario:

**Serpent Cult:** This league includes four of the Faceless characters.

**Spoilers:** You will need one Red Herring and one It's a Trap to complete the Rewards stack.

**Thief Makers:** Players are encouraged to use appropriate models to represent the possible locations of the relic thief. In a pinch, please feel free to use the counters printed here.

**Police Roundup Counters:** Players may want to use a police constable, legionnaire, or some other model to mark the center of the Police Roundup area. As needed, the counters below may also be used.

### It's a Trap!

This plot point does not count as being completed...

- You do not receive a Reward.
- You do not take the Initiative.
- See the scenario for additional details.



"Sure, I set the trap and planted the bait, but all the rest I left up to you."

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### Sidekick: Faceless



Brawl	4d8
Shoot	2d6
Dodge	3d8
Might	3d8
Finesse	2d6
Cunning	2d6

**Brute:** Once per turn, re-roll one Brawl or Might die.

**Moxie:** Ignore multiple combats penalty when Brawling.

**Fierce:** Included above.

Health: d8 d6 Down Out

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### Red Herring

This plot point does not count as being completed...

- You do not receive a Reward.
- You do not take the Initiative.
- See the scenario for additional details.



"Oh great, looks like we just got another red herring on our hands."

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